Effects of Human Motion Prediction Quality on Robot Navigation and Human Impressions in Teamwork Scenarios

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Experimental Design

- Two participants must traverse between workstations on the perimeter of a shared workspace
- Each participant must pick up blocks from stations and stack them into towers at corresponding assembly stations
- Participants are each responsible for two of four block colors, ensuring they cross each others' paths • The robot moves between workstations on opposite sides of the workspace



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- The implications of using existing **human motion prediction** strategies in mobile robot navigation are not well-studied
- We created a **teamwork scenario** in which two humans and a robot navigate a shared workspace, **mirrored at two sites**
- We integrated **motion prediction models** into a social robot navigation MPC to **evaluate their effects** on robot navigation performance, human productivity, and human perceptions
- Through a large-scale user study, we expect to uncover insights for **embodying human motion prediction models on mobile robots**

Prediction Models





- We consider five prediction methods:
- *No Model* Prediction

Hypotheses

- *Static* Prediction
- Constant Velocity Prediction
- **Optimization Based** Prediction (CoHAN [1])
- Deep-Learning Based Prediction (*Human Scene Transformer* [2])
- **H1.** Using socially aware navigation algorithms results in improved working conditions and outcomes*
- **H2.** Using prediction models with lower ADE results in improved working conditions and outcomes*
- H3. A larger robot embodiment is associated with decreased perceptions of user comfort
- *Metrics include users' RoSAS discomfort [7], NASA TLX [8] answers, path smoothness, and **team goals per second**

Early Insights

Social Navigation MPC



• We integrate the above prediction models into a model

• No Model Predictions often causes uncomfortable interactions, while *Static Predictions* lead to overly conservative behavior

- CoHAN, CV, and HST Predictions have efficiency closer to No *Model* but still take actions to avoid disrupting participants
- Participants that interact with the larger robot report higher discomfort on average



-*High* Cost - Low Cost - Predictions

predictive path integral (MPPI) controller [3]

• Cost function, (based on Mavrogiannis et al. [4]) penalizes collisions with predicted trajectories, distance to goal, and penetration of obstacles

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